

Editable Spry Table

Introduction

In this article we will talk about creating "editable Spry Table" (or "editable grid") functionality where user can double-click directly inside a table cell and edit it just like an Excel spreadsheet. Clicking away will return the cell back to the "read-only" state and save the change to the database. In other words the change will be saved as soon as it has been made (NOT for the entire table at once at the end of your edits).

You will learn how to build this functionality in Dreamweaver using standard Update Record Server Behavior and **Spry Server Action** object from <u>Spry Data Utilities Toolkit</u>.

<u>First Next Previous Last</u>				
Showing Records 1 to 5 of 27				
<u>1-5 6-10 11</u>	<u> -15 16-20 </u>	<u>21-25 26-27</u>		
Total Records: 5				
Total Record	ds: 5			
Total Record		Email	Phone Number	
		Email abcatch_11@yahoo.com	Phone Number 604-579-6790	
First Name	Last Name			
First Name Abby	Last Name Catcher	abcatch_11@yahoo.com	604-579-6790	
First Name Abby Adeline	Last Name Catcher Kelly	abcatch_11@yahoo.com adelkelly@systcom.net	604-579-6790 1-888-234-455	

To start you will need an HTML table with a row inside a Spry Repeat region i.e. a "Spry Table". The data which populates the table should be coming from a database and must be generated by the <u>Recordset to XML</u> Server Behavior.

The functionality described in this article has been tested with IE7, IE8, Firefox 3.63, Chrome 2 and Safari 5.02.

Adding Update Record Server Behavior

1. At this point your page should already contain both the Recordset which gets the records for your table and the **Recordset to XML** Server Behavior to translate this Recordset to XML format (so they can be displayed in your Spry region).

Next you will need a Recordset selecting a **single** record (based, for instance, on a record ID). This would be the Recordset which could get a single row of data that is about to be updated. In this



Recordset	×
Name: UserAccount_rs Connection: linecraft Table: user_accounts	OK Cancel Test Advanced
Columns: Columns: Selected: USER_ID First_Name Last_Name Email Phone_Number	Help
Filter: USER_ID Form Variable USER_ID	
Sort: None 💽 Ascending 💌	

example UserAccount_rs gets a user account based on the passed USER_ID form variable.

2. Time to add the "update" fields and the server code. Place your cursor somewhere outside your Spry Region and click **Record Update Form Wizard** button located on the **Data** tab of the **Insert** bar to run the Wizard.



In the **Record Update Form Wizard** dialog make sure to include ALL table columns. Clicking OK will insert the HTML form with all the fields. Dreamweaver will also add the server-side



code required for updating the record

Record Update Form						×
Connection:	linecraft		•			ок
Table to update:	user_accounts		•			Cancel
Select record from:	UserAccount_rs		•			Help
Unique key column:	USER_ID	- ·	Numeric			
After updating, go to:	, 			Browse		
Form fields:	+-					
	Column	Label	Display As	Submit As	▲	
	USER_ID	USER_ID:	Text			
	First_Name	First_Name:	Text field	Text		
	Last_Name	Last_Name:	Text field	Text		
	Email	Email:	Text field	Text	T	
Label:	USER_ID:	DE 86E	T	ŦL	_	
Display as:	Text	💌 Sub	omit as:		T	
Text:				4		
	,					
					1	

Form adjustments

Now let's make some adjustments to the form.



1. We need to tie the form to your Spry Region. To do so open your **Attributes panel**, select the form in the Design view and set the **spry:detailregion** parameter to the name of your Spry Data Set.

CDBCFAAT	TAG INSPECTOR S 🛛 🕨 🖛		
Attributes Behaviors Tag <form></form>			
₽. Ai			
dir			
enctype			
id	updateForm		
lang			
method	POST		
name	updateForm		
runat			
spry:choose			
spry:content			
spry:default			
spry:detailregion	ds1 💋		
spry:even			
spry:hover			
spry:if			
spry:odd			
spry:region			
spry:repeat			
spry:repeatchil			
spry:select			
spry:selected			
spry:selectgroup			
spry:setrow			
spry:setrownu			
spry:sort			
spry:state	-		

2. At the moment every field on your update form has its value set to the corresponding value from your UserAcount_rs Recordset. We need to change that so that the values point to the Spry Data Set values instead.

Select every field (including your hidden USER_ID field) and using **Properties Inspector** change its value to the corresponding value from your Spry Data Set.

For example, change <?php echo \$row_UserAcount_rs['Email']; ?> to {Email}, <?php echo \$row_UserAcount_rs['First_Name']; ?> to {First_Name}, etc. You can also use the dynamic value button (which looks like a lightning bolt - right beside the value field in the Properties Inspector) to pick the correct values from the Spry Data set.

Lastly you need to make sure that when a row in your Spry Table is selected the form fields change their values to those in the selected row. Switch to the Code view and add **spry:setrow=**"ds1" to the tr> tag containing values from the Spry Data Set (where ds1 is the name of your Data set).

Now if you test the page in the browser you will notice that the values of the form fields change every time you select a row in your Spry Table. If you were to change the values now and submit the form the page would refresh and the selected record would be updated in the database. That's nice, but not exactly what we are aiming for. Since we are building an AJAX application we want no page refreshes. It's easy to accomplish with **Spry Server Action** object.



Adding Spry Server Action object

Click Spry Server Action icon located on the Spry tab of the insert panel.



In the dialog select your update form from the **Form** dropdown, the **Display progress** indicator (if you are using one) and the name of your Spry Data set from the **Refresh Spry data set** dropdown to reload your Spry Table if you want your data to be fresh (for example if your Spry Table is sorted by the value in the edited column).

Spry Server Action	×
Form: updateForm Display progress indicator: div "div_progress"	OK Cancel Help
Actions upon completion	
Refresh Spry data set: ds1	
Display server message: 🔽	
If success invoke function:	
If error invoke function:	
How to use this dialog?	
	

Click **OK** to insert the object.

Test your page now and you will notice that the refresh is gone. Definitely a progress, but let's not stop at that!

We can now safely hide the form from the user.

Click the "+" button at the bottom of the CSS Styles panel to add a new declaration.

From the **Selector Type** dropdown pick "ID (applies to only one HTML element)" and from the **Rule Definition** "(This document only)".

Click "OK" and switch to the **Block** tab in the pop-up dialog. Select "none" from the **Display** dropdown. Your form will now be hidden.





CSS Rule definition :	for #updateForm
Category	Block
Type Background Block Box Border List Positioning Extensions	Word-spacing: Letter-spacing: Letter-spacing: Vertical-align: Text-align: Text-indent:
	White-space: ▼ Display: hone ▼ Help OK Cancel Apply

Making editable cells

 First of all we need to make sure that even if a cell in your table contains no data it can still be clicked on and edited. To achieve that we need to wrap the content of every cell you want to be editable inside a <div> tag. Go ahead and select the content of the first cell, then click Insert DIV tag button on the Layout tab of the Insert bar.

In the dialog that will pop-up make sure "Wrap around selection" option is selected and enter "editable_field" in the **Class** menu.

Insert Div Tag		×
Insert: Wrap around selection Class: editable_field ID: New CSS Rule	 Cancel Help	

Click **New CSS** Rule button to open the dialog for defining CSS properties for the class. Click "OK" and enter 100% for the **Width** and 12px (or whatever your want the height of your cell to be) for the **Height** and click "OK" again:



CSS Rule definition for .	editable_field	×
Category Type	Box	_
Background Block	Width: 100 💌 % 💌 Floa <u>t</u> : 💌	
Box Border	Height: 12 💌 px 💌 Clear: 💌	
List Positioning Extensions	Padding Same for all	
	Right: PX PX Right: PX PX	
	Bottom: PX PX Bottom: PX PX	
	Left: V px V Left: V px V	
	Help OK Cancel Apply	

Add the following block of JavaScript inside the <head> tag of your page:

```
<script type="text/javascript">
<!--
function editField(what) {
    what.contentEditable=true;
function updateField(what,fld) {
     what.contentEditable=false;
     field=eval("document.updateForm."+fld);
     if(document.all) {
          new value=what.innerText;
     }else{
          new value=what.textContent;
     }
     //Update ONLY if the new value is different from the old one
     if(new value!=field.value) {
          field.value=new value;
          document.updateForm.submit();
     }
}
//-->
</script>
```

Notice that "updateForm" in this script is the name of your update form - change it to your own value if needed.

The script contains two functions: **editField()** and **updateField()**. First one (**editField()**) will make the cell editable and will be triggered by user's **onclick** event. The second function (**updateField()**) will set the value of the corresponding field inside our hidden

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update form to the text of the cell and trigger the form submission to update the record and reset the view. This will occur when user clicks away from the cell and ONLY if the new value is deferent from the old one.

Now select each "editable_field" div tag and use **Behaviors** panel and to add "editField(this)" (without quotes) to each **div** tag making sure **onclick** event is selected in event handler dropdown.

II ▼ Tag <d< th=""><th>iv> 🖽</th></d<>	iv> 🖽
Attributes	Behaviors
== ==	+, - * *
onClick	editField(this)

Behaviors panel in Dreamweaver CS3

2. After that repeat the procedure and add "updateField(this,' field_name')" (without quotes) to each of the div tags making sure **onblur** event is selected in event handler dropdown. Instead of the field_name enter the name of the corresponding update form field. Notice the single quotes surrounding the field's name:

TAG INSPECTOR	×⊺++ ≣▼
Attributes Beha	viors Tag <div></div>
== +	- * *
onBlur	updateField(this,'Email')
onClick	editField(this)
·	

Behaviors panel in Dreamweaver CS4 and CS5

Conclusion

That's all! You can upload the files to your server and test your editable grid.